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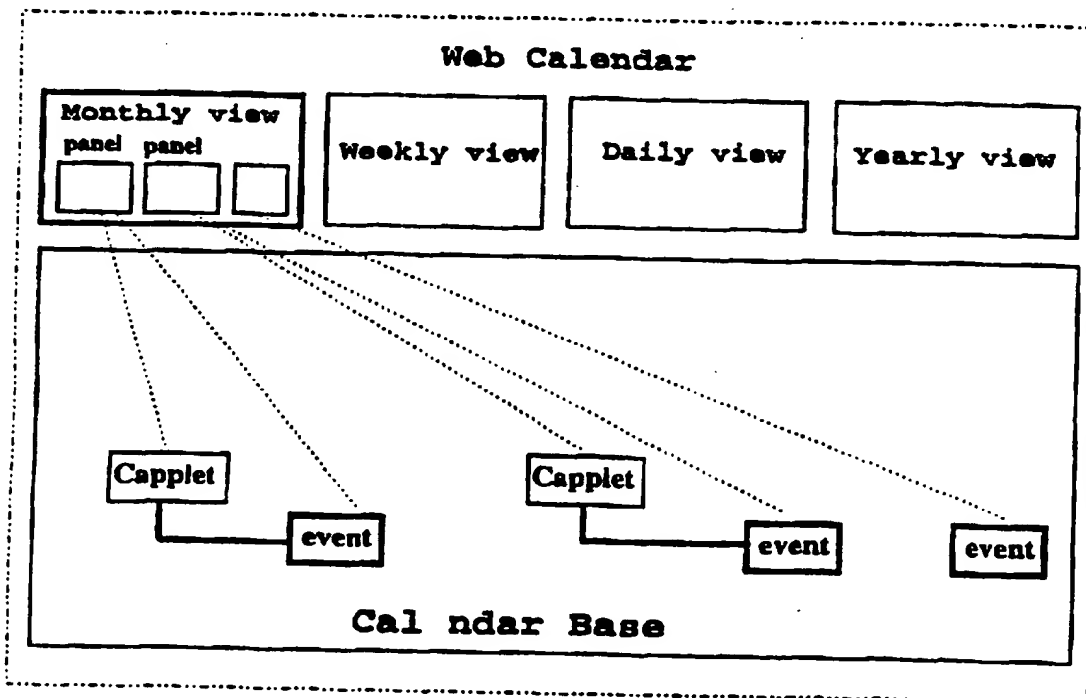
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(54) Title: A WEB CALENDAR ARCHITECTURE AND USES THEREOF

**(57) Abstract**

An architecture for facilitating Web based Calendar client side event scheduling and, the association process between Java calendar applet ("Capplet") and calendar event. Internet scheduling and calendaring groupware that coordinates group schedules. It features concurrent Capplets running within any of the four calendar grids, namely, monthly, weekly, multiple days and daily.

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WEB CALENDAR ARCHITECTURE AND USES THEREOF5     Background of the Invention

10     The invention begins with an intention to create a Java visual table widget (vTable) with Internet capability on the Web browser. It can be used by the programmers who need a table widget written in Java to organize data presentation. vTable is a programmable layout manager that supports data presentation in two dimensional grids, rows, columns and cells. vTable adopts model-view GUI paradigm, such that for each view object, there is a model object  
15     controlling its contents. There can be multiple views associated with a single model. So once the model's contents changed, all of the related views will be automatically refreshed with the new contents.

20     When it was completed, we felt a real Internet application that builds upon the visual table would serve to enhance the widget's interfaces and features. The application of Web based Calendar came naturally, since every calendar view uses two dimensional table. Jigsaw puzzle was also in  
25     consideration, but was ruled out for it has no practical usage.

30     The calendar started off as a Web based personal organizer. It provides daily events and appointments scheduling. To make our Web Calendar stands out from the others, we created the calendar-applet ("Capplet") architecture to support the multimedia event contents distribution and online registration. It features client side event specification and the association between Capplet™ and  
35     event. To leverage on the Web's interconnection nature, we created group concept which represents a collection of individual canlendars. It allows the sharing and coordinating of events and schedules among a group of

-2-

users. With the inclusion of group features, the Web calendar has grown from a personal organizer to a scheduling and calendaring groupware.

5 In addition, as we build the calendar applet, we had enhanced our Java GUI foundation library to support our GUI needs. This includes specialized Layout managers, Panels, List controls and miscellaneous components. Layout manager  
10 organize its components geographical locations. Panel is a container that is contained within a container. All of these enhancements are necessary for the Web Calendar GUI and are not provided by the Java language Abstract Windowing Toolkit (AWT).

15 The scope of the invention covers: 1) Java personal organizer, 2) Internet scheduling and calendar groupware, 3) Calendar event with multimedia effect, 4) Joint multiple calendars view, 5) Open calendar architecture that is ready to run any Java applet, 6) Invocation method for programs  
20 with display panels and 7) Internet transaction done directly through calendar events.

### The Internet and World Wide Web

25 Internet

The Internet is the name for a group of worldwide information resources. The roots of the Internet lie in a collection of computer networks that were developed in the  
30 1970s. They started with a network called the Arpanet that was sponsored by the United States Department of Defense. The original Arpanet has long since been expanded and replaced, and today its descendent form the global backbone of what we call the Internet.

35

It would be a mistake however to think of the Internet as a computer network, or even a group of computer networks

connected to one another. The computer networks are simply the medium that carries the huge resource of practical and enjoyable information. The Internet allows millions of people all over the world to communicate and to share. It is a people-oriented society.

Internet has a slew of services: Text file, Telnet session, Gopher, Usenet news group, File Transfer Protocol and the latest and greatest World Wide Web, each with either specialized information contents or specialized network functions.

#### *World Wide Web (WWW)*

The Web, one of Internet's many resources, was originally developed in Switzerland, at the CERN research center. The idea was to create a way for the CERN physicists to share their work and to use community information. This idea was soon embraced within the Internet as a general mechanism for accessing information and services.

Like many other Internet resources, the Web uses a client/server system. Users use a client program called a browser act as a window into the Web. From the point of Web, everything in the universe consists of either documents or links. Thus the job of a browser is to read documents and to follow whatever links users select. A browser knows how to access just about every service and resource on the Internet, especially it knows how to connect to WWW servers that offer public hypertext documents.

In the language of the Web, a hypertext document is something that contains data and possibly, links to other documents. What makes the Web so powerful is that a link might go to any type of Internet resource. It is flexible and convenient to use.

### *The Internet Protocols*

The protocols that Internet hosts use to communicate among themselves are key components of the net. For the WWW, HTTP is the most important of these communication protocols. All documents on the WWW are referenced through a URL. And each URL begins with the name of the protocol, HTTP, that is used to find that document. A Web browser must have the HTTP capability built-in.

### *Java*

Java is a language developed by Sun with the intent to meet the challenge of application development in the context of heterogeneous network-wide distributed environments. And the paramount among these challenges is the secure delivery of applications that consume the minimum of system resources, can run on any hardware and software platform, and can be dynamically extended.

The massive growth of the Internet and the World-Wide Web leads us to a completely new way of looking at development and distribution of software. To live in the world of electronic commerce and distribution, the Java language supports secure, high-performance, and highly robust application development on multiple platforms in heterogeneous, distributed networks.

Operating on multiple platforms in heterogeneous networks invalidates the traditional schemes of binary distribution, release, upgrade, patch, and so on. To survive in this jungle, the Java language has to be architectural-neutral, portable, and dynamically adaptable.

To ensure the programmers can flourish within their software development environment, the Java language system that emerged to meet these needs is simple, so it can be



5 easily programmed by most developers, familiar, so that current developers can easily learn the Java language, objected oriented, to fit into distributed client-server applications, multithreaded, for high performance in applications that need to perform multiple concurrent activities, and interpreted, for maximum portability and dynamic capabilities.

#### 10 *Java vs. Procedural Languages*

At a fundamental level, procedure languages are designed first to provide programmers with a framework for issuing commands for the computer to execute (hence the term "procedural") and second to allow programmers to organize and manipulate data. Depending on the language, how intuitively a procedural language on these two features very quite a bit. For examples, COBOL, FORTRAN and C are all procedural languages, but each has a specialized area and cannot be interchanged.

20 An object-oriented language like Java is designed first to allow programmers to define the objects that make up the program and data they contain, and second to define the code that makes up the program.

25 Many programmers are now using C++ or languages like Object Pascal, Perl 5.0, and Objective C. What these languages have in common is that they are hybrid languages, or procedural languages with object-oriented extensions. 30 These languages make it possible for programmers to use objects within their programs, but they allow-and in many cases required-to use procedural code to accomplish certain tasks.

#### 35 *Java vs. Other Object-Oriented Languages*

A pure object-oriented language entails all data in the

language is represented in the form of objects. In SmallTalk, which is a pure object-oriented language, every aspect of the language is object- or message-based and all data types, simple or complex, are object classes.

Java implements the basic C simple data types, such as integer, characters and floating point numbers, outside the object system, but deals with everything else as objects. And this language design enables Java to avoid many of the performance pitfalls found in a purely object-oriented language. In all other ways, Java is a pure object-oriented language. All program code and data reside within objects and classes.

#### *Applet*

An applet is a small Java program that is automatically downloaded from a Web site and run within your Web browser in response to instructions to do so contained within the Web page you are viewing.

#### *Java Enabled Browser*

There are three different types of Web browser, ordinary Web browser, Java-capable Web browser and native Java Web browser. Ordinary Web browser is not capable of handling applets. Users of this kind of browser would not get the results produced by the applets.

A Java-capable browser, such as Netscape/Navigator 2.0 and later releases, is a browser that supports Java applets. This kind of browser provides a display area for the applet either in the browser window which displays the Web in the same way that the browser displays images on a page, or in a pop-up window which displays only the applet. The applet can use this display area however it sees fit, using the area to display buttons and other user interface controls

-7-

or to display graphics and animation.

5 HotJava, the native Java Web browser, itself was written in  
Java. Applets running in HotJava can have much more  
control over the browser's user interface environment, and  
the browser can be extended to support new media formats  
and protocols through the use of Java code. There are  
definite boundaries between the C code in which the  
Netscape browser was written and the Java code of the  
10 applets that the browser runs.

#### *Java and Other Platforms*

15 Although Sun intends to directly support only a select  
group of platforms, it has taken steps to ensure that Java  
will eventually be ported to every platform where there is  
interest to do so. Sun has made the source code to the JDK  
freely available for non-commercial use. This triggered a  
number of efforts to port Java to different platforms  
20 including Linux, Next, and Amiga, in addition to Window 95,  
Window NT and Sun's Solaris, Macintosh, HP/UX, IBM/AIX, and  
SGI/Irix. These effort is much necessary to truly make  
Java applets transparent to all the operating environments  
that are connected to the Internet.

Prior Art*SparcWork Calendar Tool*

5 SparcWork Calendar Tool is a calendar schedule keeper  
developed by Sun. On one hand, it serves as a personal  
organizer capable of scheduling and reminding users of  
their appointments. On the other hand, as a groupware, it  
has the capability of sharing schedule information work  
10 group users.

Like every other scheduling software, Calendar Tool is  
strictly text based. There's no multimedia effect, no  
joint multiple calendars view, no collaborative features,  
15 and it cannot connect to the Internet services such as e-  
mail and linkage to other Web resources. Above all, like  
most of the other vendor scheduler/organizer, it functions  
only within Sun's proprietary operating system.

### Brief Description of Figures

Figure 1: The Capplet™ Architecture.

This figure illustrates the general Web Calendar architecture that includes a Calendar Base, and all the calendar views that are built upon the base. The Calendar Base supports Capplet™ - event association and execution process of Java applet within the calendar environment.

Figure 2: Stages of Capplet™

This figure illustrates the stages of Capplet™, from independent applet with a special mission, to an event associated Capplet™ called "Capplet™ instance" and the invoked "Capplet™ instance" within our Web Calendar environment.

Figure 3: A Web Calendar implemented as Java applets.

This figure illustrates a Web Calendar, itself implemented in Java as an applet, that can be included in an HTML document and can be retrieved from any Java enabled Web browser. In contrast to a Web Calendar implemented in HTML, the applet calendar provides distributed process and network load balanced benefits where HTML approach is lacking. The server provides schedule storage and group hierarchy information that feeds the client calendar interactively via the applets.

Figure 4: Calendar Event, Event Action and Capplets™.

Each scheduled event is defined as a Calendar Event, which in turn contains a list of Actions such as mail alert, beep alert or pop-up alert. In general, Actions describe what the user wants the Calendar to do when the scheduled event arrives. Every event Action has the facility to associate with a specialty Capplet™ and have the Calendar trigger the Action (in

turn the Capplet™ automatically or manually.

Figure 5: Applet Running Context.

This figure illustrates the layers of our approach to facilitate the running of any applet within our Web Calendar. The Applet Shell provides every applet execution conditions needed by the Capplets™. This approach made the Web Calendar an open and extensible platform.

Figure 6: A consolidated view of multiple Web calendars.

This figure illustrates our approach to achieve the capability of viewing and editing multiple calendars. Users can view their own calendar along with other calendars within a single calendar view (daily, multiple days, weekly, monthly or yearly). Via the menu push buttons, users have the choice to include/exclude calendars into/from the calendar view, in order to create any desired calendar combinations. This provides users the ability to coordinate schedules among a group of calendars.

Figure 7: A program invocation method with panel dimension specification.

In order to invoke a program in a specific location on screen, and in a panel with specified dimensions, the user can pursue the following steps. First, highlight the program icon with a mouse point and click. Second, select a location on the screen where the running window will fix its left-top corner and, press down the mouse button. Third, drag the mouse diagonal to the desired lower right corner. Fourth, release the mouse button. These steps will trigger the highlighted program and run it in a window with defined left-top and lower-right corners.

Figure 8: Internet Transaction linked to Calendar event.

-11-

5 While a surfer of Web Calendar checking out the Box  
Office event schedules, the surfer sees an interesting  
performance and wants to book a seat. All the surfer  
needs to do is to bring the mouse pointer to the event  
text and click the mouse button. This triggers a  
Registration Capplet™ associated with that  
performance. By filling out the primary, secondary  
preference and commit, the surfer instructs the  
10 Capplet™ to send the information to the server for a  
transaction processing. The surfer will then be  
responded with either a rejection or a confirmation  
and a reference number by the server. NOTE: Web  
Calendar has two sides of users; the calendar events  
publisher (e.g. Museum, Corporations, Sports, College  
15 courses, ...etc.) and the Web surfers (e.g. Consumer,  
students, ... etc.).

Detailed Description of Invention

## Terminology Definitions

5      **Web Calendar:** a calendar system that runs in a Internet server/browser environment.

Calendar base: the key calendar component that manages scheduled events and controls the execution of actions  
10      associated with an event.

Capplet™: a specialized Java program that runs within a Web calendar, to provide multimedia effect or event related transactions for scheduled events. For example,

15      A Capplet™ that sings the happy birthday song while displaying a graphic of animated cake candles and balloons.

A Capplet™ that sings Christmas choir and displays animated snowman or Santa Claus.

20      A Capplet™ that shows today's weather in a multimedia graphical display.

A Capplet™ that sends an e-mail to the users.

A Capplet™ that schedules future events on behalf of the user.

25

A Capplet™ that is associated with an event or schedule can be forwarded to designated recipients for pleasure or for business functions.

30      **Calendar view:** a view that displays calendar events and their related information with a time perspective. A calendar often has four types of views: monthly, multiple days, weekly, daily and yearly views. Each view has a time scope. For example, a monthly view with a scope of July,  
35      1996 shows events in July, 1996. A weekly view has a scope of seven days. A daily view shows events in 24-hour slots.



**Panel:** a graphical display area within a view.

**Event:** an entity associated with a time. An event has at least three components: (1) starting time, (2) ending time and (3) a description. For example,

Appointment with dentist at 7:00pm, July 2, 1996.

John's birthday on July 4, 1996.

Java conference from June 3, 1996 to June 7, 1996.

Dinner appointment at 7:00pm, June 8, 1996.

Project deadline on July 10, 1996

**HTML (Hypertext Markup Language):** It is the language in which the Web documents are written. HTML has the following features:

Document formatting.

The ability to include hyperlinks which point to other Web documents or services on computer systems all over the Internet.

Embed graphical images and clickable image maps with hot spots to take users to various places depending on where in the image users clicked.

**Multithreading:** The ability to run multiple threads concurrently. Each thread can be thought of as a separate mini-program that gets started by an application and runs in parallel to it. Java program often uses several threads handling various activities such as tracking the mouse position, updating the position of on-screen graphical objects, or simply keeping time.

**Object Oriented:** A buzzword these days. It is used to describe languages, styles of programming, user interfaces and just about anything else. Conceptually, object programming is often described by example in terms of the real-world objects (cars, people, houses, computers, etc.) by using software objects to simulate them in an object-oriented language.

**Protocol:** A messaging mechanism that is understood by both ends of the communication line.

5     **Concurrency:** Multiple processes or threads running within the same time slot in a time sharing manner. However each process or thread thinks it has the whole CPU to itself. This makes belief that all of the processes are running concurrently.

10    **GUI (Graphical User Interface):** A general term for all window based front-end widgets. All GUI's make use of graphics on a bitmapped video display. Graphics provides better utilization of screen real estate, a virtually rich environment for conveying information, and the possibility  
15    of WYSWYG (what you see is what you get) video display of graphics and formatted text prepared for a printed document.

20    **Model-View Paradigm:** A methodology in GUI programming technique. It entails all displayed data contents be controlled by an independent model object. There is no limit of how many views can be associated with a model. The model has the intelligence of detecting a data content change, and thereby triggering refresh actions for all the  
25    related views. Sometimes this intelligence is built in yet a third object called Controller. The ideas is to de-couple display functions and application functions, following a clean and easy to maintain programming practice.

30    We say that an event occurs if the current time is between the starting time and the ending time of the event.

35    We say that an event appears in a view if either the starting time or the ending time of the event falls within the scope of the view.

We say that a view is enabled if the calendar user chooses it through user interface.

5 This invention provides the base Capplet™ architecture recited in Figure 1, which allows multiple Java programs to run simultaneously in a Web calendar.

10 Within our Java implemented Web calendar base architecture, Java applet can be associated with any calendar event. Each calendar event, in addition to the applet association, can trigger multiple actions such as e-mail, pop-up alert, beeping. Applets can be triggered simultaneously in the daily, multiple days, weekly and monthly views, either in the cells or in pop-up windows.

15 The Web calendar shown in the basic Capplet™ architecture (Figure 1) can either be implemented as a Java applet, or as an HTML document that runs within a Web browser (See Figure 3). In this specification, we describe the  
20 implementation of a Java calendar platform applet, which emphasizes on the client side's capabilities and flexibility as opposed to HTML's sole reliance on the server side process.

25 The Web calendar applet, a platform running either in the Internet or any Intranet environment, organizes and manages event schedules for individuals or working groups. This platform is responsible of keeping and showing the private and/or public event schedules. Events information are  
30 displayed in one of the four calendar views (monthly, weekly, daily, multiple days and yearly), and is maintained in the Web server database.

35 A Java program that can run within a Web calendar is named a Capplet™. Once a Capplet™ is associated to an event, it becomes ready to be triggered. The pair [Capplet™, event] is referred to as a Capplet™ instance (See Figure 2).

-16-

Multiple Capplet™ instances may be created with the same Capplet™.

There is no limit regarding the number of Capplet™ instances and the number of Capplets™ that can be associated with an event.

The Capplet™ in a Capplet™ instance may be activated in one of the following five ways:

When the event occurs.

When a user triggers it.

When a view in which the event appears is enabled.

When a second Capplet™ activates it.

When the Capplet™ is associated to an event (i.e., when the Capplet™ instance is created).

An activated Capplet™ can access the information related to its associated event, such as retrieving the event description or inserting a new event into the user's schedule. Multiple Capplets™ can be activated and run in a multithreaded fashion (simultaneously). One panel in the enabled view may be assigned to a running Capplet™. A Capplet™ can also be a background process without a view.

#### Association Process

There is an programming interface within the Capplet™ architecture to facilitate Capplet™ and event association. The result object is called a Capplet™ instance. There can be as many Capplet™ instances as the user desires per Capplet™. Each Capplet™ instance carries an event id to maintain its uniqueness within the calendar system. Notice that the Capplet™ instance is persistent, so that user does not have to re-associate the instance, even after it has been activated or even after the whole Web Calendar has been restarted.

Within each event, there can be as many actions as the user desires. Each action, carrying an unique action id, can be associated with a Capplet™ shown in Figure 4. In order to lend the multimedia animation and interaction to otherwise mundane calendar platform, we incorporated a basic Capplet™ architecture into the calendar platform applet. We provided the following five design components:

1. Common Capplet™ interface.
2. The process to associate a Capplet™ to an event.
3. Capplet™ execution environment.
4. Capplet™ triggering mechanisms.
5. Capplet™ plug-in procedure.

#### Execution Environment

In order to run multiple Capplets™ simultaneously, the calendar applet prepares one environment for each Capplet™ and performs the following:

1. Create a new thread.
2. Execute the init( ) method with the thread.
3. Check whether the Capplet™ has a panel by calling getConfigPanel(). If yes, add the panel to the view.
4. Execute the start method with the thread.
5. To exit, execute the stop( ) method.

#### API

/\*

\* Create a schedule item for a certain date.

\* @ date - the date when the event is scheduled

\* @ detail - the detail of the event

\*/

```
public final class CalEvent extends eRow {
    public CalEvent(String owner, Date date, String
    detail)
    throws IllegalAccessException
    {
    }
}
```

-18-

```
//
// Modify the privacy setting of this event.
// The possible values are "U"ser, "G"roup
// and "W"orld. Only the owner of the event
5 // can change the privacy value of the event.
// Otherwise, an exception will be thrown.
//
public setPrivacy(String value) throws
IllegalAccessException {
10 }
//
// Check to see if a particular user is the
// owner of this event.
//
15 public isOwner(String user) {
}
public set(String, key, Object value) {
}
public Object get(String key) {
20 }
//
// To determine if a date/time falls within
// this event's time period. This facilitates
// the use of multiple days event.
25 //
public boolean inside(WMDate date) {
}
}

30 //
// A container class which holds and manages a list
// of action objects associated with a specific
// calendar event-schedule. Each action object in
// the list is associated with an action type.
35 //
public final class ActionList extends HashTable {
    public Action get(String actionType) {
```

-19-

```
    }

    public Object put(Object key, Object value) {
5      }

    //
    // The Action class is a container class which
    // holds information and means to execute
10  // Capplet™ or Agent.
    //

    public final class Action extends Object {
    // Create an Action object of a certain
15  // action type.
        public Action(String actionType) {
        }

        // Get the type of this action.
20  public final String getActionType() {
        }

        // The event that is associated with this
        // action.
25  public final CalEvent getEvent() {
        }

        // Is this an alert type of action?
        public boolean isAlert() {
30  }

        // Set the time in seconds when this action
        // should take place before the actual start
        // time. The default value is 0. Only an
35  // action of ALERT type would be useful in
        // this case.
        public final void setAlertBefore(long seconds) {
```

-20-

```
    }

    // Set the DOMAIN in which this action should
    // take place.  Capplets™ that are designed to
5    // run on CLIENT domain may not suitable for
    // SERVER domain.
    public final void setLocation(int location) {
    }

10    public boolean isClientDomain() {
    }

    public boolean isServerDomain() {
    }

15    public void init() {
    }
    public void start() {
    }
20    public void stop() {
    }

    public Capplet™ getCapplet™() {
    }

25 }
```

This invention provides a process to run any Java applet on our Web Calendar. In other words, we claim the open ended characteristics of the overall calendar architecture.

30

The applet that can be associated with our Web Calendar events and run within our calendar context need not conform to any proprietary application programming interface (API) requirements. Just following the standard Java applet API

35 is enough to be able to associate with our calendar event and run within our calendar.



-21-

Java applets have its own common interface, which is defined in an abstract class called Applet. In order to run an applet within a Web calendar, the calendar platform applet must provide applet context for each applet. Our  
5 approach is to adopt an applet shell, which will serve as an applet context (See Figure 5).

For each applet to run, there are certain functions that the applet must call to prepare itself before running and coordinate computer resource with other processes while running. Our applet shell that is integrated with the Web  
10 Calendar provides these functions so that any applet can run within the Web Calendar views, instead of running in its own applet viewer independently.

15 API:

```
class CappletShell extends Panel implements Capplet™
{
    Applet applet = null;
    Capplet™ Shell(Applet applet){
        super();
        this.applet = applet;
        setLayout(new BorderLayout());
        add("Center", this.applet);
    }

    public void setStub(AppletStub stub){
        applet.setStub(stub);
    }

    public void initCapplet™(CalEvent event, Hashtable
    param){
        applet.init();
    }

    public void start() {
```

-22-

```
        applet.start();
    }

    public void stop() {
5        applet.stop();
    }
}
```

### Common Interface

10

Like Java applet™, every Capplet™ must conform to a common interface. A Java interface is defined as follows:

```
public interface Capplet {
15    public void initCapplet™(CalEvent event, Hashtable
parameters);
    public void start();
    public void stop();
}
20
```

```
public interface ConfigurableCapplet™ extends Capplet™ {
    public java.awt.Panel getConfigPanel(java.awt.Frame
parentFrame);
25    public java.util.Hashtable getConfigParameters();
}
```

The object with the interface of Configurable Capplet™ provides a panel and the system will then prepare a applet context for it.

30

This invention provides a process to facilitate the viewing and editing of multiple calendars, using a single calendar view (See Figure 6). While the users are looking at a single calendar view (daily, multiple days, weekly, monthly, yearly or tasks), the schedule information may consist of one or many Web calendar(s). As the user moves the mouse pointer across the calendar view, the owner

35

information pertinent to the pointed calendar schedule will be displayed at the bottom of the calendar view.

5 In its embodiment, end-users can choose a collection of  
calendars to be displayed in a single calendar view. For  
each calendar selected and downloaded from the  
Internet/intranet, there is a corresponding menu push  
button displayed below the calendars. Via these menu  
10 buttons, users have the option to dynamically create any  
calendar combinations from the currently downloaded  
calendars.

15 The Web Calendar also provides the editing capability of  
multiple calendars to specific users. These users are  
given the authority by the calendar owners to update their  
calendar schedules, during their absence or inability to  
update the calendars themselves.

API:

20

```
// Copyright (c) 1995-1998 WebMan Technologies, Inc.
```

```
//
```

```
// Code segment demonstrating Timecruiser calendar  
management.
```

25

```
//
```

```
// Get all the names of the user selected calendars.
```

```
// Hidden calendars included.
```

```
protected Vector getAllCalNames() {  
30     return (Vector)allCalNames.clone();  
}
```

```
// Get all the names of the currently visible calendars.
```

```
protected Vector getVisibleCalNames() {  
35     return (Vector)visibleCalNames.clone();  
}
```

```
// Add a series of calendars to be displayed.
public void addCalendars(Vector vec) {
    if (vec == null) {
        return;
5        }

        for ( Enumeration enum=vec.elements();
enum.hasMoreElements(); ) {
    String name = enum.nextElement().toString();
10    addCalendar(name,false);
    }

    lastUpdate = new Date();
    if ( currentView != null ) {
15    currentView.updateView();
    }
}

// Add a single calendar to be displayed.
20 public void addCalendar(String name) {
    addCalendar(name,true);
}

// Add a calendar to be displayed.  If the calendar is
25 not visible, it
    // will mark to be visible.
protected void addCalendar(String name, boolean refresh)
{
    if ( !allCalNames.contains(name) ) {
30    allCalNames.addElement(name);
    }
    if ( !visibleCalNames.contains(name) ) {
        visibleCalNames.addElement(name);
    }
35    lastUpdate = new Date();
    if ( refresh && currentView != null ) {
        currentView.updateView();
    }
}
```

-25-

```

    }
}

// Remove a series of calendars from memory.
5 public boolean removeCalendars(Vector vec) {
    if ( vec == null ) {
        return false;
    }
    Vector bkupVec = new Vector();
10 for ( Enumeration enum=vec.elements();
        enum.hasMoreElements(); ) {
        String name = enum.nextElement().toString();
        if ( !removeCalendar(name,false) ) {
            addCalendars(bkupVec);
15 errorMsg = "Failed to remove "+name+"
               Remove command rolled back.";
            calendar.showStatus(errorMsg);
            return false;
        }
20     bkupVec.addElement(name);
    }
    lastUpdate = new Date();
    if ( currentView != null ) {
        currentView.updateView();
25     }
    return true;
}

// Remove a single calendar.
30 public boolean removeCalendar(String name) {
    return removeCalendar(name,true);
}

// Remove a single calendar from the cache.
35 protected boolean removeCalendar(String name, boolean
refresh) {
    int index = allCalNames.indexOf(name);

```

-26-

```
    if ( index < 0 ) {  
        return false;  
    }  
    allCalNames.removeElementAt(index);  
5    index = visibleCalNames.indexOf(name);  
    if ( index >= 0 ) {  
        visibleCalNames.removeElementAt(index);  
    }  
    lastUpdate = new Date();  
10    if ( refresh && currentView != null ) {  
        currentView.updateView();  
    }  
    return true;  
}  
15  
    // Mark a calendar as visible and refresh the screen  
    immediately.  
    // If the calendar is not already loaded, it will be  
    loaded as well.  
20    public boolean showCalendar(String name) {  
        if ( name == null ) {  
            return false;  
        }  
        if ( allCalNames.contains(name) ) {  
25            if ( !visibleCalNames.contains(name) ) {  
                visibleCalNames.addElement(name);  
                if ( currentView != null ) {  
                    lastUpdate = new Date();  
                    currentView.updateView();  
30                }  
            }  
            return true;  
        }  
        return false;  
35    }  
  
    // Mark a calendar as hidden.  Calendar data will NOT be
```

unloaded.

```

    public boolean hideCalendar(String name) {
        if ( name == null ) {
            return false;
5           }
        if ( allCalNames.contains(name) ) {
            int index;
            if ( (index=visibleCalNames.indexOf(name))>=0 ) {
                visibleCalNames.removeElementAt(index);
10                if ( currentView != null ) {
                    lastUpdate = new Date();
                    currentView.updateView();
                }
            }
15            return true;
        }
        return false;
    }

```

20

This invention provides a process of user interaction to activate a program and run it in a panel whose dimension and location on the screen is dynamically specified. The process includes three steps of user interaction:

25

1. Select the window/panel based program by focusing on the icon and press the mouse button;
2. Move the mouse to coordinate (x1, y1) and press the mouse button; and
- 30 3. Drag the mouse to coordinate (x2, y2) and release the mouse button.

30

In its embodiment, the program is running within a display panel. In a further embodiment, the display panel is a window based program.

35

Our process to invoke an applet™ and let the user specify

the dimensions and location on screen includes three steps of user interaction.

1. Select the Java program by focusing on the icon and press the mouse button.
2. Move the mouse to coordinate (x1, y1) and press the mouse button.
3. Drag the mouse to coordinate (x2, y2) and release the mouse button.

This is a specific user interaction sequence to invoke our Capplets™ or any Java applet (See Figure 7). To define the dimension and location for a previously selected Java program, user first chooses an upper left anchor corner of the applet viewer (x1, y1) by a mouse button press, followed by the mouse drag to the lower right corner (x2, y2).

Upon the user's release of the mouse button, a graphical panel with upper left corner of (x1, y1) and lower right corner of (x2, y2) is created and simultaneously the Java program is started within the newly created panel. The Java program can be an applet, a Capplet™ or simply a Java application.

This invention provides a process to produce multimedia effects on a Web Calendar. We have achieved the effect of multimedia calendar events using Java language to implement the Web Calendar.

Separating from the conventional text based calendar event notification, our Web Calendar achieved the multimedia and animated graphic event expression capability. It is possible now to express a calendar event in animated graphics, video with audio effects.

The multimedia effect process is to facilitate Multimedia



5 Java applets to be able run in the context of a Web calendar. A Java applet, by definition, is run under a Java enabled Web browser context (referred to as an applet context) and can be programmed to produce multimedia effects. In embodiment, we use Java to implement a Web Calendar that, in turn, provides all the Capplets™ with Java enabled Web browser context.

10 Our process provides the full applet context in which multimedia capability is included, in a calendar environment (Refer to Figure 1, 3, 5, 8). This is accomplished by proliferating the applet running context for each cell within the calendar. Each cell on a common calendar monthly, weekly, multiple days or daily grid is  
15 capable of running its own Capplet™ instance with multimedia effects, concurrently with other cell's or pop-up window's Capplet™ instances.

20 See examples of multimedia calendar events cited in the Terminology Definition under Capplet™.

25 This invention provides a process that integrates transaction capability to scheduled events within Web Calendar. The process provides transaction over Internet, specifically via a Web Calendar event.

30 The process is to associate Capplet™ that specializes in Internet transaction with Web Calendar event (See Figure 8). It provides users with the capability to make registrations or reservations for a scheduled event, directly in the Web Calendar. It accomplishes a sensible solution for users to make commitment to calendar events while surfing the net. This is a special embodiment of our Capplet™ and the architecture is recited in Figure 1. For  
35 example, during the query of Lincoln Center opera calendars, the user can actually activate a Capplet™ that handles the seating arrangement and book tickets for the

-30-

desired shows and, receive either rejection or confirm on the request.

5 The Capplet™ invoked at client sites handles loading the pertinent registration form for the desired event, collecting the user preference information, sends the information to the server and receive server response for the user.

10 The server side process of the Web Calendar event transaction is responsible of receiving the registration Capplet™ messages, locking up resources (seats, tickets, classes) and making sure there's only one booking per resource. After completing the request, server process  
15 will send back a message indicating the status of the request.

API:

/\*\*

20 The RegiServer provides a Registration service whereby clients can request registration forms from a Form database, fill them out and the server will process the form and make a reservation.

\*/

25

```
public class RegiServer implements Runnable {
```

```
    protected ServerSocket sock;
```

```
    public FormDB rdb;
```

30

```
    public RegiServer() {
```

```
        try {
```

```
            sock = new ServerSocket(port);
```

```
        }
```

35

```
        catch (IOException e) {
```

```
            System.out.println("Error Creating  
                Socket .. exiting");
```

-31-

```
        System.exit(1);
    }
    // opens the form database
    rdb = new FormDB("FormTable");
5    try {
        rdb.open();
    }
    catch (Exception e) {
        System.out.println("Unable to open
10    database");
    }
    run();
}
/**
15

    All server actions are performed here.  It waits for
    connections parses client requests and issues
    appropriate calls to the database

20    * @see RegiDB
    * @see ClientComm
    */
    public void run() {
25
    /**
    * Clean-Up : close the Form database
    */
        public void finalize() {
30            rdb.close();
        }

        // This starts the registration server
        public static void main(String argv[]) {
35
        }

    /**
```

-32-

```
* This handles the communication on the server side
*/
class ServerComm extends Thread {
public ServerComm(Socket sock, FormDB formDb) {
5         this.start();
    }

    public void run() {
10        }

    /**
     * Registration client caplet™
     */
15    public class RegiClient extends Applet™ implements
        ConfigurableCaplet™ {
        public RegiClient() {
        }

20        public RegiClient(FormID formId) {
        }

        /**
         This function is required by the Caplet™ interface

25        * @param event This is the event associated with
         the caplet™
        * @param table: Contains name-value pairs
         containing the parameters
        * for the registration
30        */
        public void initCaplet™(CalEvent event,
            Hashtable table) {
            this.eventId = (String)event.getIndexKey();
            this.eventDesc =
35            (String)event.get(EventKey.EVENT_NOTE);
            init();
        }
    }
}
```

- 33 -

```
5      public void init() {
        String formName = getParameter("FORMNAME");
        String formOwner = getParameter("FORMOWNER");
        formId = new FormID(formOwner, formName);
        form = RegiConfig.getForm(formId);
        form.setEvent(eventId, eventDesc);
        setLayout(new BorderLayout());
        add("Center", form);
    }

10     public void start() {
    }

    public void stop () {

15     }

    /**
     * Returns registration form configuration
     *   panel to calendar
20     */
    public Panel getConfigPanel(Frame frame,
        CalEvent ev) {
        config = new RegiConfig(user, frame);
        return config;
25     }

    /**
     * Returns configuration parameters to
     *   calendar
30     */
    public Hashtable getConfigParameters() {
    }

    class RegiConfig extends Panel {
35     /**
     * Constructs config panel
     */
```

-34-

```
RegiConfig(String user, Frame frame) {
    this.frame = frame;

    Panel topPnl = new Panel();

5
    previewBtn = new Button("Preview ...");
    topPnl.setLayout(new
    FlowLayout(FlowLayout.LEFT));
    topPnl.add(new Label("Please select a
10 registration form:  "));
    topPnl.add(previewBtn);
    constructFormList(user);

    setLayout(new BorderLayout());
15 add("North", topPnl);
    add("Center", formList);
}

/**
20 * Constructs form name list for selection
 */
void constructFormList(String user) {
    formIds = getFormIDs(user);
    formList = new List();

25
    for (int i = 0; i < formIds.length; i++) {
        if (formIds[i] != null) {
            System.out.println(formIds[i].getDescription());
            formList.addItem(formIds[i].getDescription());
30
        }
    }
}

/*
35 * Gets names of all forms available to user
 */
FormID[] getFormIDs(String user) {
```

-35-

```
ClientComm comm = new
    ClientComm(Session.getHost(),
Session.getPort());
5      return comm.getFormList(user);
    }

    /**
    * Gets registration form (object) by name
    */
10    static RegiForm getForm(FormID id) {
        ClientComm comm = new
        ClientComm(Session.getHost(),
        Session.getPort());
        RegiForm form = null;
15        return form;
    }

    /**
    * Handles preview button
    */
20    public boolean action(Event evt, Object arg) {
        if (evt.target == previewBtn)
            preview();
        return true;
25    }
    } // end of class

class RegiPreview extends Dialog {
30    RegiPreview(Frame frame, RegiForm form) {
        // modal dialog
        super(frame, "Form Preview", true);
        Panel btnPnl = new Panel();
        btnPnl.setLayout(new
35        FlowLayout(FlowLayout.CENTER));
        btnPnl.add(new Button("OK"));
```

-36-

```
add("Center", form);
add("South", btnPnl);

pack();
5      }

public boolean action(Event evt, Object arg) {
    if ("OK".equals(arg))
        dispose();
10     return true;
    }
}

/**
15     * This handles the communication on the client
    * side
    */

public class ClientComm {
20     // The protocol for the URLConnection
    // NOTE: This will need to be changed to https
        // for secure services
    public static final String protocolDefault = "http";

25     public ClientComm(String host, int port) {
    }

    public ClientComm(String protocol, String host, int
30     port) {
    }

    /**
    * Saves the form to the form database. The
    * end of the form contents are delimited by
35     * "endForm" on a new line.
    * @param id: The identifier of the form which
    * is to be saved to the
```



-37-

```

    * database.
    * @param formContents: The content of the
    * Form as a String
    * @return true if the form is saved
5    * successfully, false if the server was
    * unable to save the form or if there was a
    * communication error between server and
      * client
    * @see FormID
10    * @see RegiForm
    */
    // It will be used by the Form database
    // administrator
    protected boolean saveForm(FormID id, String
15    formContents) {
        String key = id.toString();
        String mesg =
            "COMMAND=PUT&ARG="+URLLEncoder.encode(key+
20            delimiter+formContents+"\nendForm\n");
        try {
            URL target = new
            URL(protocol,host,port,cgi_script+
            "?" +mesg);
            URLConnection conn =
25            target.openConnection();
            conn.setDoInput(true);
            DataInputStream in = new
            DataInputStream(conn.getInputStream());

30            String line = in.readLine();
            // find the start of the response
            boolean start = false;
            while (!start) {
                /* DEBUG */
35                System.out.println(line);
                if (line==null) {
                    System.out.println("Broken
                    Connection");
                }
            }
        }
    }
}
```

-38-

```
        throw new
NullPointerException();
    }
    else
5      if (line.equals(startDelimiter)) {
        start = true;
    }
    line = in.readLine();
}
10  // read the response
    while (!line.equals(endDelimiter)) {
        if (line.equalsIgnoreCase("true")) {
            return true;
        }
15      else
        if (line.equalsIgnoreCase("false")) {
            return false;
        }
    }
20  return false;
}
catch (Exception e) {
    return false;
}
25 }

/**
 * Gets the id's of all the forms in the form
 * database which are accessible to the user.
30  * The expected response from the server all them
    form id's seperated by
 * delimiters and the response is bounded by
    startDelimiter and endDelimiter
 * on separate lines<p>
35  * i.e. startResponse\n<p>
    id1|id2|id3|.....\n<p>
 * endResponse\n<p>
```

-39-

```
* @param The user who is requesting the form list
* @return The form ids
*/
5 public FormID[] getFormList(String user) {
    int formCount = 0;
    String mesg =
        "COMMAND=GETALL&ARG="+URLLEncoder.encode(user+del
            imiter+"\n");

10    try {
        URL target = new
            URL(protocol,host,port,cgi_script+
                "?"+"mesg");
        URLConnection conn =
15        target.openConnection();
        conn.setDoInput(true);
        DataInputStream in = new
            DataInputStream(conn.getInputStream());

20        String line;
        line=in.readLine();

        // find the start of the response
        boolean start = false;
25        while (!start) {
            /* DEBUG */ System.out.println(line);
            if (line==null) {
                System.out.println("Broken
                    Connection");
30                throw new
                    NullPointerException();
            }
            else
            if (line.equals(startDelimiter)) {
35                start = true;
            }
            line = in.readLine();
        }
    }
}
```

-40-

```
    }

    StringBuffer content = new
        StringBuffer();
5    // read the response
    while (true) {
        /* DEBUG */ System.out.println(line);
        if (line == null) {
            // this should never occur
10         // normally
            System.out.println("Broken
                Connection");
            throw new
                NullPointerException();
15        }
        else if (line.equals(endDelimiter)) {
            break;
        }
        else {
20            content.append(line+"\n");
        }
        /* DEBUG */ System.out.println("CC :"+line);
        line = in.readLine();
    }

25

    StringTokenizer st = new
    StringTokenizer(new
        String(content),
        RegiRequestHandler.delimiter);
30    int tokens = st.countTokens();
    FormID[] ret = new FormID[tokens];
    for (int i=0; i<tokens; i++) {
        String next = st.nextToken();
        System.out.println("CC:
35            next="+next);
        FormID id = new FormID(next);
        if (id.getOwner() == null ||
```

-41-

```

id.getOwner().equals("null") ||
    id.getOwner().equals(user))
    {
        ret[formCount] = id;
5         formCount++;
    }
    }
    return ret;
}
10 catch (Exception e) {
    e.printStackTrace();
    return null;
}
15 }

/**
 * This instructs the RegiServer to process a form
 * with some name-value pairs<p>
 * The expected response is multiline bounded by
20 "startRequest" and
 * "endRequest" on separate lines.<p>
 * @param id : The form which is to be processed
 * @param eventID: The event which caused the
    registration
25 * @param attr : A string which contains the
    name-value pairs for
 * filling the form.
 * @return The result of processing the form
 */
30 public String request(FormID id, String eventID,
    String attr) {

    System.out.println("CC:  REQ "+id+"
        "+eventID+" "+attr);
35 String form_id = id.toString();
    String msg =
        "COMMAND=REQ&ARG="+URLLEncoder.encode(form_id+delimiter+eve

```

-42-

```
ntID+delimiter+attr+delimiter+"\n");
    try {

        URL target = new
5      URL(protocol,host,port,cgi_script+"?"+"mesg");
        URLConnection conn =
            target.openConnection();
        conn.setDoInput(true);
        DataInputStream in = new
10      DataInputStream(conn.getInputStream());
        /* Get the single line response from
        * the server
        String buffer = in.readLine();
        return buffer;
15      */

        // Get a multi-line response from the server
        // bounded by "startResponse" and
        "endResponse" on
20      // separate lines
        StringBuffer content = new
            StringBuffer();
        String line = in.readLine();
        boolean start = false;
25      while (!start) {
            if (line==null) {
                System.out.println("Broken
                    Connection");
                throw new
30                  NullPointerException();
            }
            else if
                (line.equals(startDelimiter)) {
                    start = true;
35      }
            line = in.readLine();
            System.out.println("CC: "+line);
```

-43-

```
    }

    while (true) {
        if (line == null) {
            System.out.println("Broken
                               Connection");
            throw new
                NullPointerException();
        }
        else
            if (line.equals(endDelimiter)) {
                break;
            }
            else {
                content.append(line+"\n");
            }
            line = in.readLine();
            System.out.println("CC: "+line);
        }
        System.out.println("CC :"+new
                            String(content));
        return new String(content);
    }
    catch (Exception e) {
        return null;
    }
}

}
```

What is claimed is:

1. Capplet architecture recited in Figure 1, which can accommodate third-party Java applets readily and allows multiple Java programs to run simultaneously in a Web calendar.
2. A process to run Java applet on a Web Calendar based on the architecture's openness design.
3. A process of user interaction to activate a program that runs in a panel, of which dimension and location on the screen is dynamically specified comprising steps of:
  - a) selecting the window/panel based program by focusing on the icon and press the mouse button;
  - b) moving the mouse to coordinate (x1, y1) and press the mouse button; and
  - c) dragging the mouse to coordinate (x2, y2) and release the mouse button.
4. A process to achieve the viewing and editing capability of joint multiple calendars on the Internet.
5. A process to produce multimedia effects on a Web Calendar by the architecture recited in Figure 1, using Java language to implement the Web Calendar to achieved the effect of multimedia calendar event contents.
6. A process that integrates transaction capability to scheduled events within Web Calendar and provides transaction over Internet.
7. A process of claim 6, wherein the transaction over



Internet is via a Web Calendar event.

- 5 8. A method for multimedia information interaction with a user over a network which can be performed on a plurality of computing platforms, having an improved display memory allocation control and an improved display space utilization, comprising the steps of:  
10 providing a network interface to a network to transfer at least one calendar base from the network organized according to temporal information and having an open object architecture;  
the at least one calendar base including a plurality of programs and a plurality of calendar events;  
15 displaying the at least one calendar base;  
providing an event interface for associating at least one of said plurality of programs with at least one of said plurality of calendar events; and  
providing a multimedia program interface for executing at least one of said plurality of programs using the  
20 at least one calendar base.
- 25 9. The process of claim 8 further comprising the step of:  
providing a commerce program interface for interaction with electronic commerce applets.
- 30 10. A method for multimedia information interaction with a user over a network in an open architecture which can be performed on a plurality of computing platforms, having an improved display memory allocation control and an improved display space utilization, comprising the steps of:  
providing a network interface to a network to transfer of at least one calendar base including a plurality of Capplets and a plurality of calendar events;  
35 displaying the at least one calendar base organized according to temporal information;  
providing a plurality of icons in the at least one

calendar base corresponding to a plurality of views,  
each one of said plurality of views having at least  
one panel;

monitoring user input to select one of said plurality  
of views from said at least one calendar base;

modifying the at least one said calendar base to  
display the at least one panel associated with the one  
of said plurality of views selected;

providing a Capplet interface which creates each one  
of said plurality of Capplets by interfacing a  
corresponding plurality of applets with the at least  
one calendar base;

providing an association interface for associating at  
least one of said plurality of Capplets with at least  
one of said plurality of calendar event; and

providing a multimedia interface for executing at  
least one of said plurality of Capplets or at least  
one of said plurality of calendar events.

11. The method of claim 10 further comprising the steps  
of:

providing a first multimedia interface for the at  
least one of said plurality of panel from which a  
plurality of calendar events or a plurality of  
Capplets can provide multimedia interaction with the  
user using the at least one calendar base;

providing a second multimedia interface for displaying  
one of said plurality of events or at least one of  
said plurality of Capplets outside of the at least one  
panel;

providing an instance interface for creating Capplet  
instances by associating one of said plurality of  
Capplets with one of said plurality of calendar events  
whereby the respective Capplet of the Capplet instance  
is executed using the first multimedia interface or  
the second multimedia interface; and

providing an executive interface for executing a

plurality of Capplets and a plurality of calendar events concurrently using multiple threads.

- 5 12. The method of claim 11 further comprising the step of:  
providing a plurality of calendar bases that run concurrently.
- 10 13. The method of claim 12 further comprising the steps of:  
providing a data architecture such that a Capplet associated with a first calendar event modifies data that is used by a Capplet associated with a second calendar event; and  
15 providing an interface to concurrently modify at least one of said plurality Capplets or one of said plurality of calendar events over the network.
- 20 14. The method of claim 13 further comprising the step of:  
providing an calendar event modification interface to monitor user input used to create, modify or delete one of said plurality of said calendar events.
- 25 15. The process of claim 11 further comprising the steps of:  
providing an interface in the calendar base for the display and selection of a calendar events from a plurality of calendars having at least a subset of the same calendar events;  
30 monitoring user input to select at least one of the calendars for display;  
providing simultaneous display of the calendar events of each of the selected calendars.
- 35 16. The process of claim 11 further comprising the step of:  
providing a user interface for the display and interaction with multimedia objects associated with

the plurality of calendar events associated with the plurality of panels.

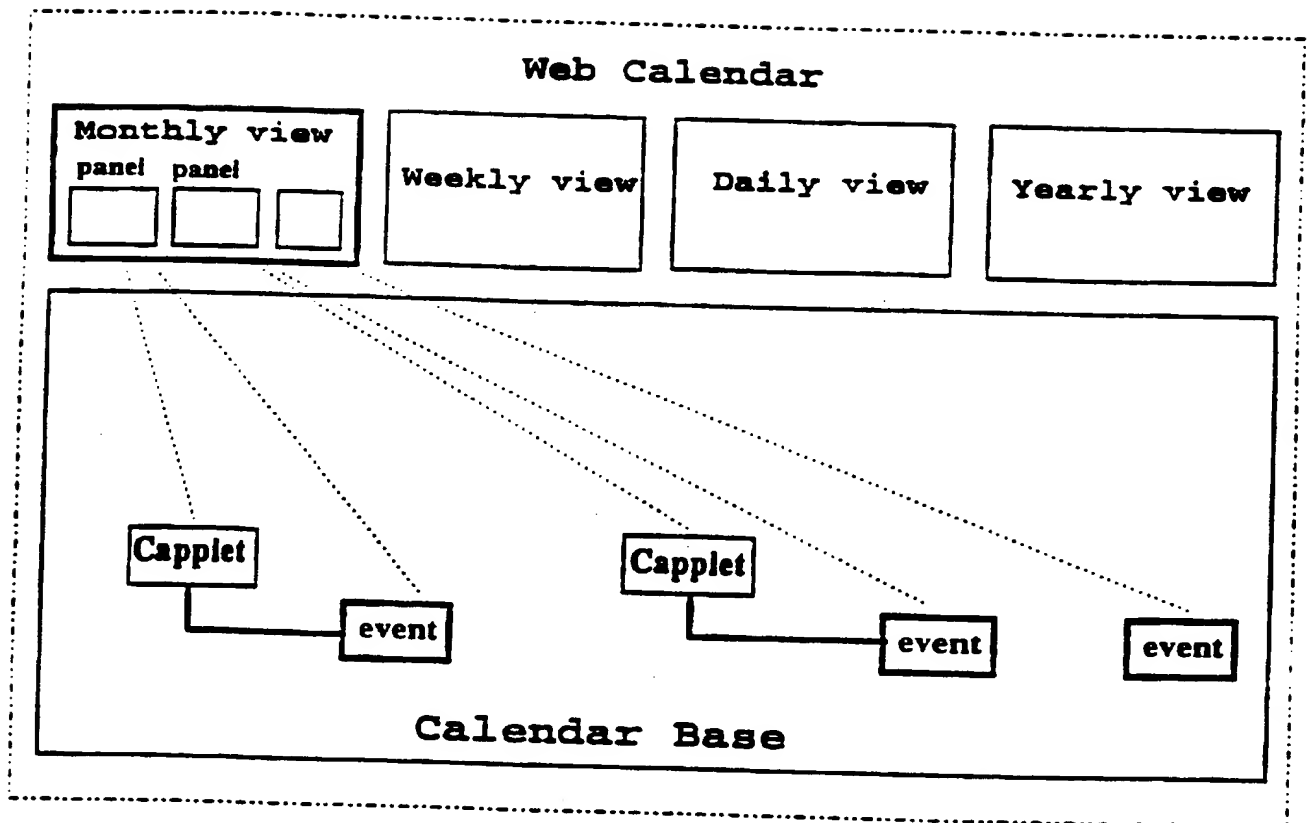
- 5           17. The process of claim 11 further comprising the step of:  
providing a commerce Capplet interface for interaction with electronic commerce applets.
- 10           18. A process to activate a program that is associated with an event having an improved display memory allocation control and an improved display utilization, comprising the steps of:  
selecting an icon that is associated with the program on a screen;  
15           defining a program display dimension having a dimension and a location on the screen dynamically specified;  
the step of defining the program display dimension includes selecting a first coordinate (x1, y1) on the  
20           screen and selecting a second coordinate (x2, y2) on the screen; and  
wherein the program selected is activated when the second coordinate is selected.
- 25           19. The process of claim 18 wherein:  
the step of selecting an icon that is associated with the program on the screen further comprises using a  
mouse having at least one button to locate a mouse pointer on the icon and pressing the mouse button and  
30           then releasing the mouse button;  
the step of selecting a first coordinate (x1, y1) on the screen further comprises moving the mouse to a  
first coordinate (x1, y1), which is a first point used to define the program display dimension and location  
35           on the screen, and pressing the mouse button; and  
the step of selecting a second coordinate (x2, y2) further comprises dragging the mouse to the second

coordinate (x2, y2), while holding the mouse button down, which is a second point used to define the activated program display dimension and location on the screen, and releasing the mouse button, whereby the program selected is activated using the dynamically defined program display dimension defined by the first coordinate and the second coordinate and location on the screen.

- 5
- 10      20. A computer terminal, having an improved display memory allocation control and an improved display utilization, comprising:
- 15      a display for providing and receiving input data from a user;
- 20      a memory for storing data, the data including the input data and main applet object data;
- 25      a processor coupled to the display for providing a display organized using a Calendar object architecture in which the display is presented to the user according to a Calendar display in which the processor is coupled to the memory for storing the data;
- a user input device coupled to the processor; and
- a network interface which connects the processor to a network.

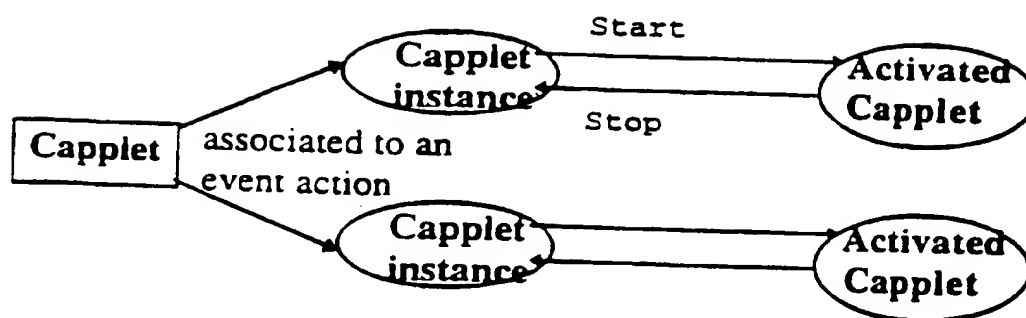
1/8

FIG. 1



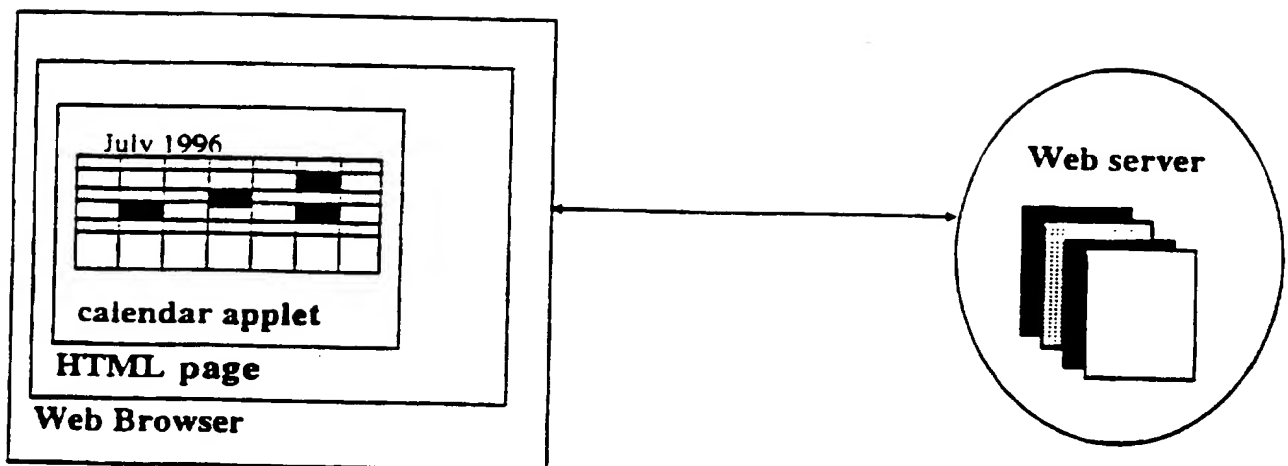
2/8

FIG. 2



3/8

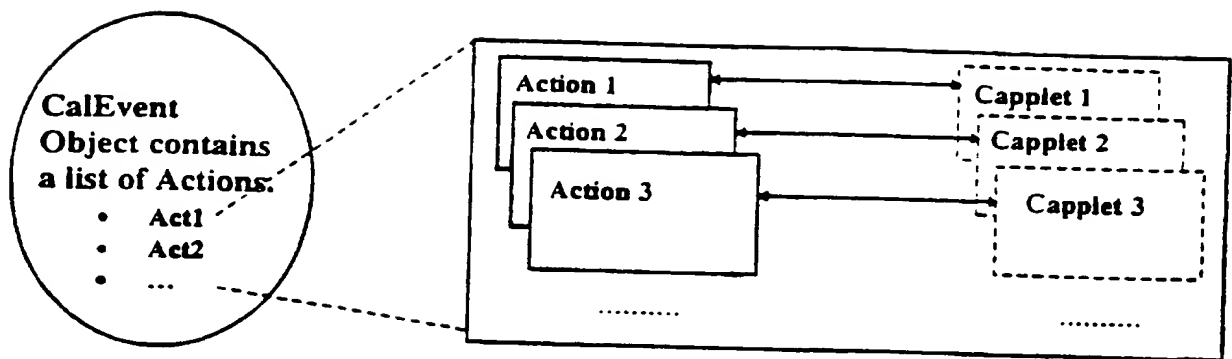
FIG. 3





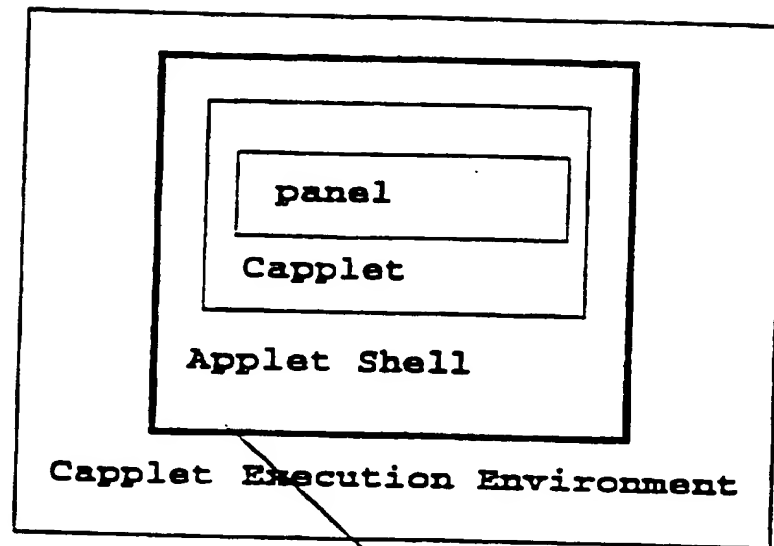
4/8

FIG. 4



5/8

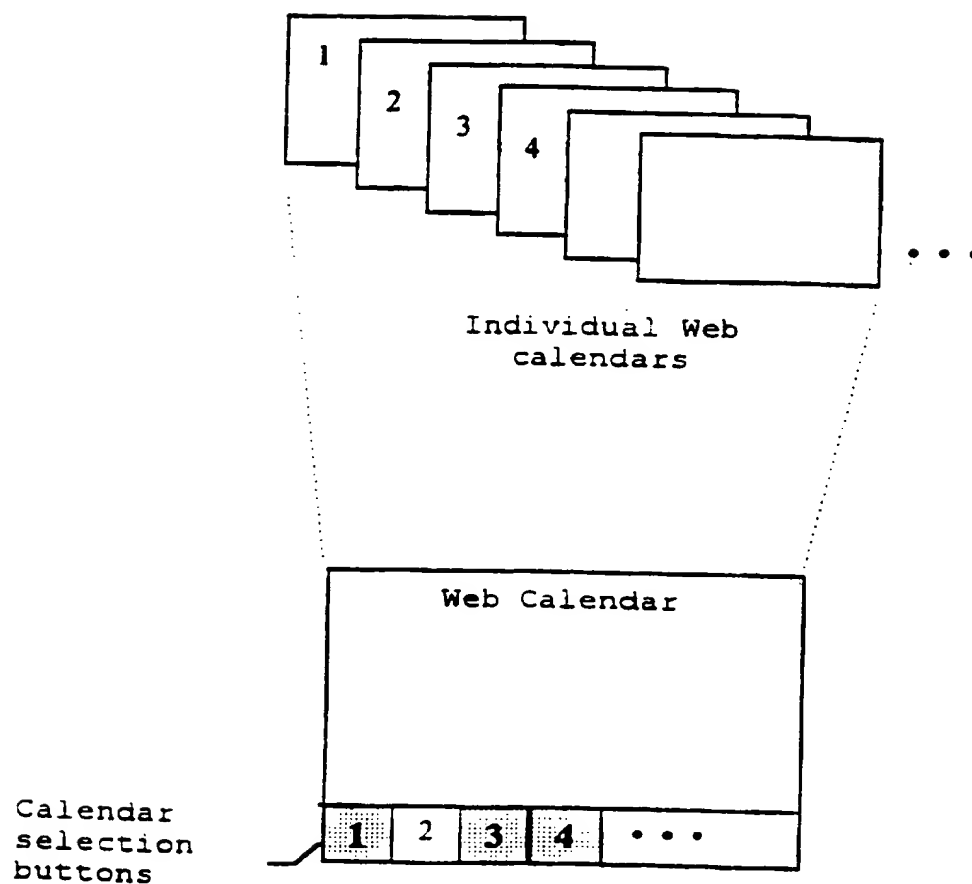
FIG. 5



This is the layer provided by the Web Calendar architecture.

6/8

FIG. 6



The joint calendar process allows the viewing and editing of multiple calendars at the same time

7/8

FIG. 7

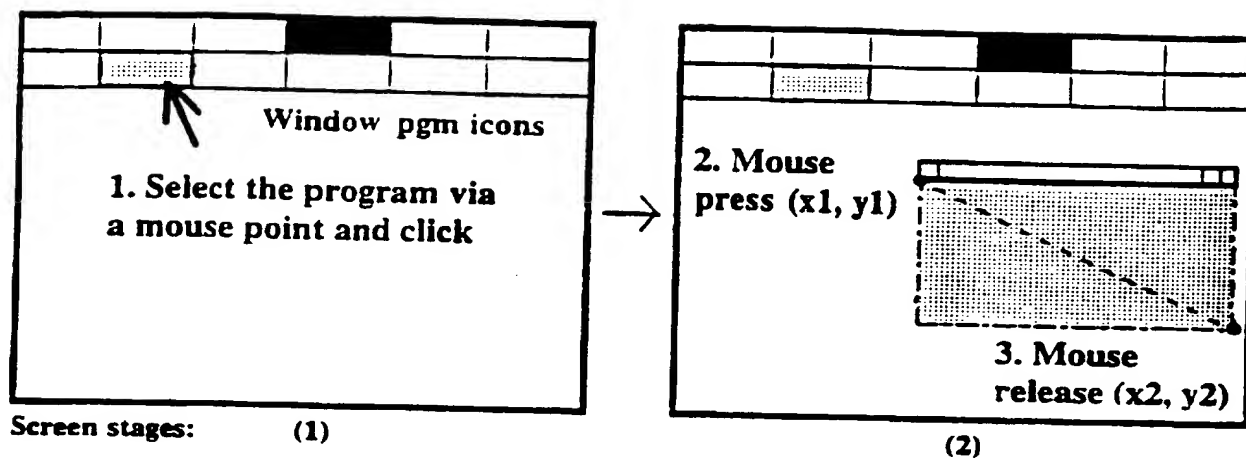
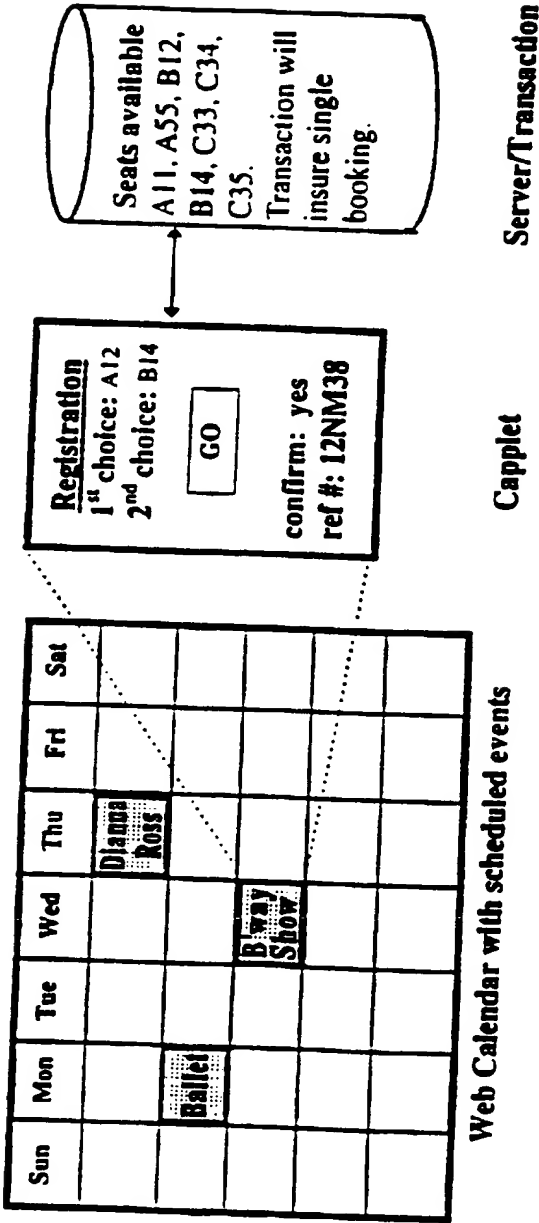


FIG. 8



## INTERNATIONAL SEARCH REPORT

International application N.  
PCT/US97/17389

## A. CLASSIFICATION OF SUBJECT MATTER

IPC(6) : G06F 3/14, 19/00; G09G 5/14

US CL : 345/146, 329, 335, 339, 340, 348, 356, 357; 707/5, 8

According to International Patent Classification (IPC) or to both national classification and IPC

## B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

U.S. : 345/146, 329, 339, 335, 340, 348, 356, 357; 707/5, 8

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched  
NONEElectronic data base consulted during the international search (name of data base and, where practicable, search terms used)  
capplet, web browser, web calendar, Internet scheduling

## C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y,P	US 5,572,643 A (JUDSON) 05 November 1996, col. 8, lines 1-20.	1-2, 4-17, 20
Y	US 5,323,314 A (BABER et al) 21 June 1994, col. 5, lines 5-57.	1-2, 4-17, 20
A	US 5,307,086 A (GRIFFIN et al) 26 April 1994.	1-2, 4-17, 20
A	US 5,428,736 A (KAHL et al) 27 June 1995.	1-2, 4-17, 20

☐ Further documents are listed in the continuation of Box C. ☐ See patent family annex.

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Date of the actual completion of the international search

12 JANUARY 1998

Date of mailing of the international search report

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# INTERNATIONAL SEARCH REPORT

International application No.  
PCT/US97/17389

## Box I Observations where certain claims were found unsearchable (Continuation of Item 1 of first sheet)

This international report has not been established in respect of certain claims under Article 17(2)(a) for the following reasons:

1. ☐ Claims Nos.:  
because they relate to subject matter not required to be searched by this Authority, namely:
  
2. ☐ Claims Nos.:  
because they relate to parts of the international application that do not comply with the prescribed requirements to such an extent that no meaningful international search can be carried out, specifically:
  
3. ☐ Claims Nos.:  
because they are dependent claims and are not drafted in accordance with the second and third sentences of Rule 6.4(a).

## Box II Observations where unity of invention is lacking (Continuation of Item 2 of first sheet)

This International Searching Authority found multiple inventions in this international application, as follows:

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2. ☐ As all searchable claims could be searched without effort justifying an additional fee, this Authority did not invite payment of any additional fee.
  
3. ☐ As only some of the required additional search fees were timely paid by the applicant, this international search report covers only those claims for which fees were paid, specifically claims Nos.:
  
4. ☒ No required additional search fees were timely paid by the applicant. Consequently, this international search report is restricted to the invention first mentioned in the claims; it is covered by claims Nos.:  
1-2, 4-17, 20

Remark on Protest

- ☐ The additional search fees were accompanied by the applicant's protest.  
☐ No protest accompanied the payment of additional search fees.

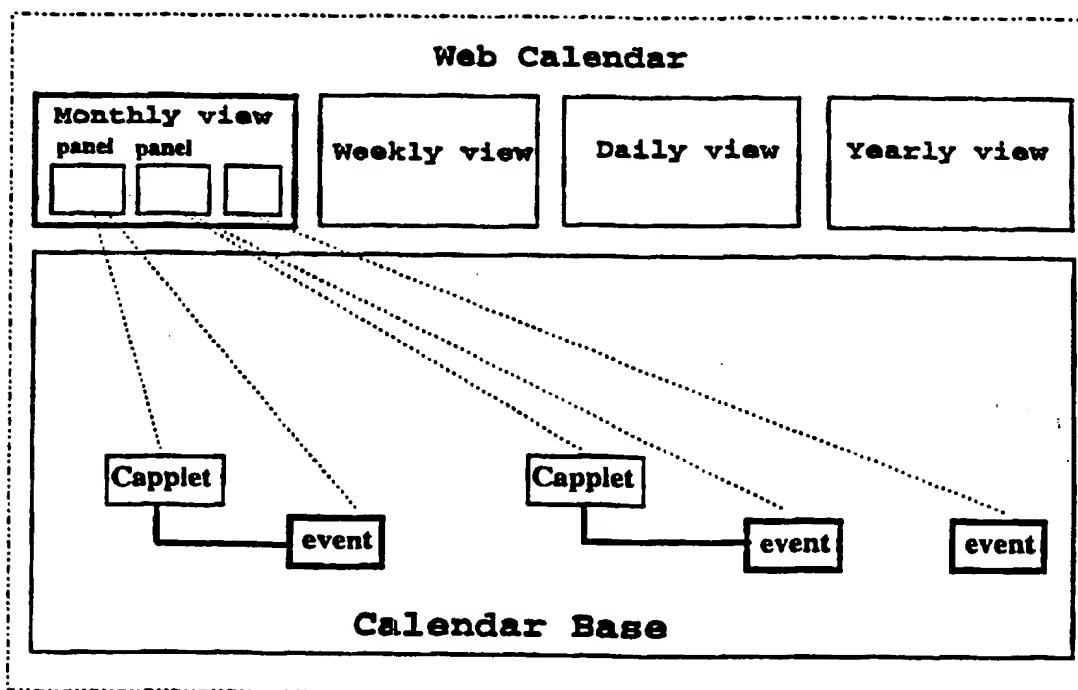
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## INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

(51) International Patent Classification n <sup>6</sup> : <b>G06F 3/14, 19/00, G09G 5/14</b>	<b>A1</b>	(11) International Publication Number: <b>WO 98/13753</b> (43) International Publication Date: <b>2 April 1998 (02.04.98)</b>
<p>(21) International Application Number: <b>PCT/US97/17389</b></p> <p>(22) International Filing Date: <b>26 September 1997 (26.09.97)</b></p> <p>(30) Priority Data: <b>08/721,446</b>                      <b>27 September 1996 (27.09.96)</b>      <b>US</b></p> <p>(63) Related by Continuation (CON) or Continuation-in-Part (CIP) to Earlier Application <b>US</b>    <b>08/721,446 (CIP)</b> <b>Filed on</b>                                      <b>27 September 1996 (27.09.96)</b></p> <p>(71) Applicant (for all designated States except US): <b>WEBMAN TECHNOLOGIES, INC. [US/US]; 170-7A Change Bridge Road, Montville, NJ 07045 (US).</b></p> <p>(72) Inventors; and (75) Inventors/Applicants (for US only): <b>WANG, Shou-Chung [US/US]; 42 Benjamin Road, Tenafly, NJ 07670 (US). HSEUSH, Wenwey [US/US]; 3 Fowler Place, Montville, NJ 07045 (US). MA, Anthony [-US]; 16 Shubert Lane, Bethpage, NY 11714 (US).</b></p> <p>(74) Agents: <b>CHAN, Albert, Wai-Kit et al.; Cooper &amp; Dunham LLP, 1185 Avenue of the Americas, New York, NY 10036 (US).</b></p>	<p>(81) Designated States: <b>AL, AM, AT, AU, AZ, BA, BB, BG, BR, BY, CA, CH, CN, CU, CZ, DE, DK, EE, ES, FI, GB, GE, GH, HU, IL, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, LT, LU, LV, MD, MG, MK, MN, MW, MX, NO, NZ, PL, PT, RO, RU, SD, SE, SG, SI, SK, SL, TJ, TM, TR, TT, UA, UG, US, UZ, VN, YU, ZW, ARIPO patent (GH, KE, LS, MW, SD, SZ, UG, ZW), Eurasian patent (AM, AZ, BY, KG, KZ, MD, RU, TJ, TM), European patent (AT, BE, CH, DE, DK, ES, FI, FR, GB, GR, IE, IT, LU, MC, NL, PT, SE), OAPI patent (BF, BJ, CF, CG, CI, CM, GA, GN, ML, MR, NE, SN, TD, TG).</b></p> <p><b>Published</b> <i>With international search report. Before the expiration of the time limit for amending the claims and to be republished in the event of the receipt of amendments.</i></p>	

(54) Title: **A WEB CALENDAR ARCHITECTURE AND USES THEREOF**

## (57) Abstract

An architecture for facilitating Web based Calendar client side event scheduling and, the association process between Java calendar applet ("Capplet") and calendar event. Internet scheduling and calendaring groupware that coordinates group schedules. It features concurrent Capplets running within any of the four calendar grids, namely, monthly, weekly, multiple days and daily.

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